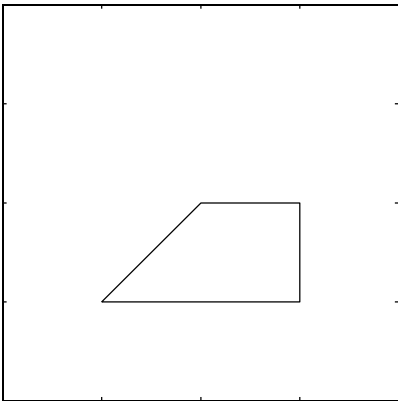
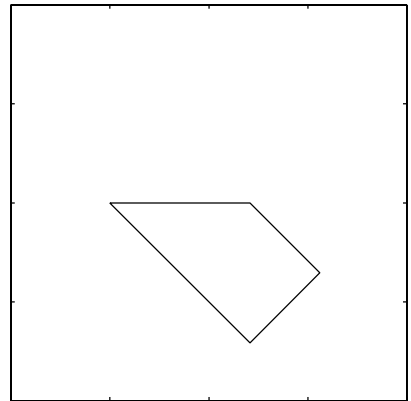


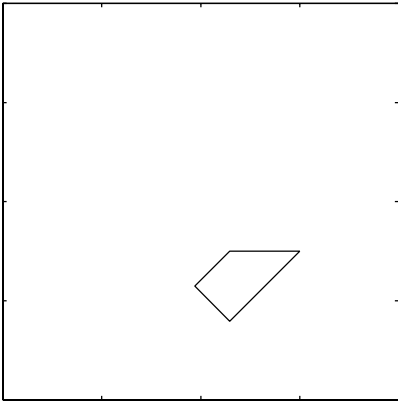
Original



Euclidean transform (rotation and translation)



Similarity transform (+ reflection and scale)



Affine transform (+ shearing and skew)

